

Compiler Design

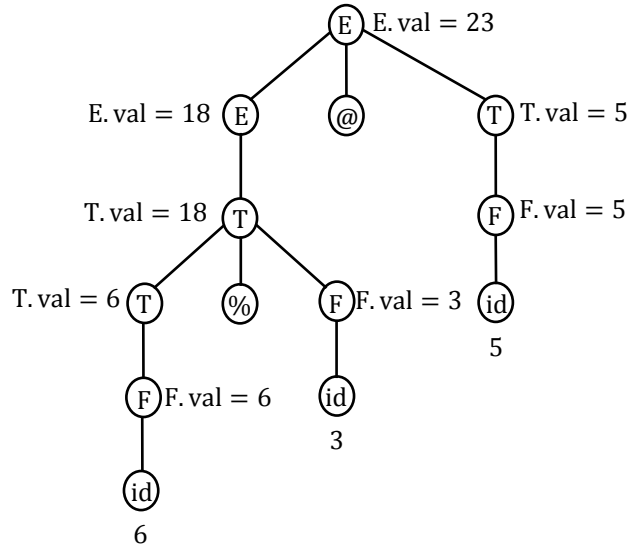
Answer Keys and Explanations

1. **[Ans. A]**
With atleast one recursive production language can be infinite, because in each step recursive production can produce a new string and can repeat the same till infinite.
2. **[Ans. D]**
Left – linear grammar and right – linear grammar both can describe exactly the regular grammar. And a regular grammar is CFG and CSG both.
3. **[Ans. B]**
In this case everything in FIRST (B) will be in FOLLOW (B) and this will lead us to violation of rules of checking a grammar is LL (1) or not.
4. **[Ans. B]**
90% of the time is spent on 10% of the code
5. **[Ans. D]**
Both (A) and (B) are contained in LEX source file
6. **[Ans. A]**
Because in nesting depth of A, N_B is also included. So N_B Should be: -
$$N_B \geq 1$$

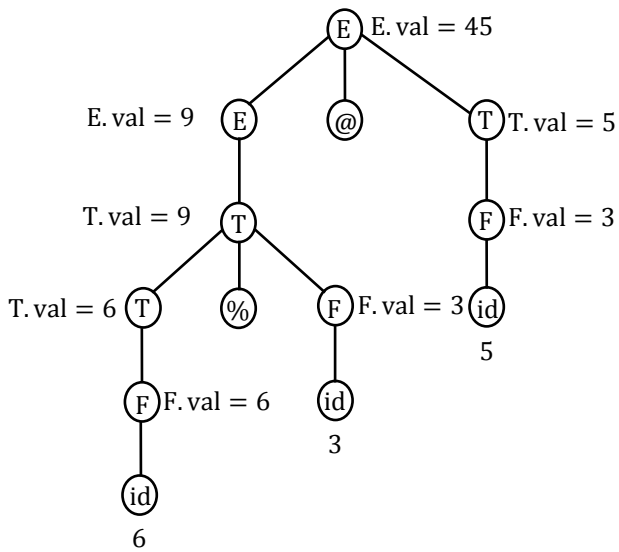
So we can conclude that
$$N_B - N_A \leq 1$$

7. [Ans. *] Range: 0.50 to 0.52

Derivation tree for string



For second scheme

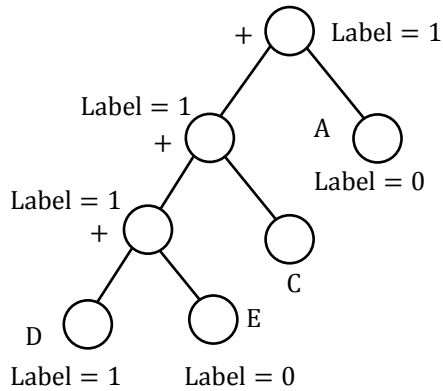


$$\text{Ratio} = \frac{23}{45} = 0.51$$

8. [Ans. *] Range: 1 to 1

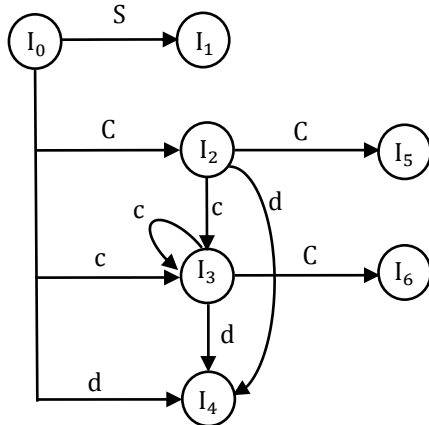
Associative property of '+' operator used for reduction.

Syntax tree will be as:



9. **[Ans. A]**
 Follow (S) = { \$, e }
 Follow (A) = { e, \$ }
 Follow (B) = { e, \$ }
 Follow (C) = { e, \$ }
 Follow (D) = { e, \$ }
 All contain { e, \$ }.

10. **[Ans. *] Range 0.33 to 0.34**



No. of outgoing edges = 3 [At I_2]
 No. of incoming edges = 1
 Ratio = $\frac{1}{3} = 0.33$